

# MLCC Loonetta 31

## Sail Boat Manual (Basic Controls)



### Quick Start

Sit anywhere on the boat - OR right click directly on the console by the helm. If you sit anywhere on the boat and wish to move to the captains position, you can also left click the console - or click somewhere else on the boat for a pop-up menu where you can choose POSES / HELM to do the same.

Once you are at the helm, the controls are:

Page-up / Page-down - Engine Control  
(On a Mac hold fn and press up arrow key)

To shut down engine again press and HOLD page-down.

Arrow up/down - controls the main sheet lines, simply how far you want the mainsail to be able to rotate and used to adjust the sail to the wind direction.

Arrow left/right - steer the boat, note the boat uses an analog-rudder steering, so the more you push the harder the boat turns. This lets you perform only tiny adjustments if you wish, or do a full turn-on-a-dime when you are tacking or want to make big maneuvers.

You can click the boat to get the menu pop up, and choose RAISE from the menu to put the sails up and get started sailing.

More commands in the next section, but this above will get you going for the first sail.

### Voice Commands

raise (or just r) - Raises the mainsail and jib.

lower (or just l) - Lowers all sails, but keeps the boat floating free.

moor (or just m) - Packs up the boat for docking and turns physics off.

anchor (or just a) - Same as moor, but also drops or raises the anchor. When the anchor is dropped, the boat will not go physical when someone takes the helm.

fenders (or just f) - Toggle deployment of fenders on the boat, for docking without scratches.

spin - Deploys or takes down the spinnaker sail. This sail is only for sailing WITH the wind, it's extremely large and a bit like a reversed parachute. Spinnaker is automatically taken down when boat (or wind) turns outside it's working range.

cam 0 - Default SL camera.

cam 1 - Close camera, but very 'loose'.

cam 2 - A bit further away, more 'firm'.

cam 3 - Further and a bit more "loose".

cam 4 - This is a drop cam, meaning it'll keep the position but still aim at the boat. Mostly for fun, but looks when you turn the boat around and sail back towards the dropped camera.

